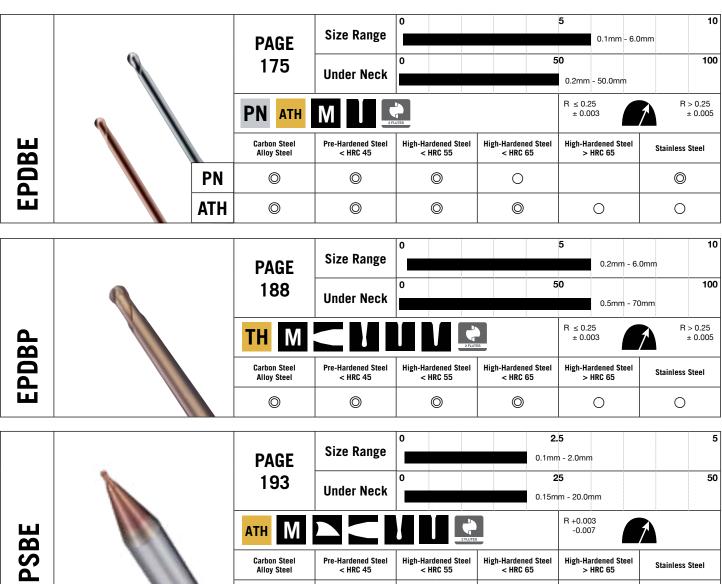
#### End Mill > Miniature > Carbide > Ball



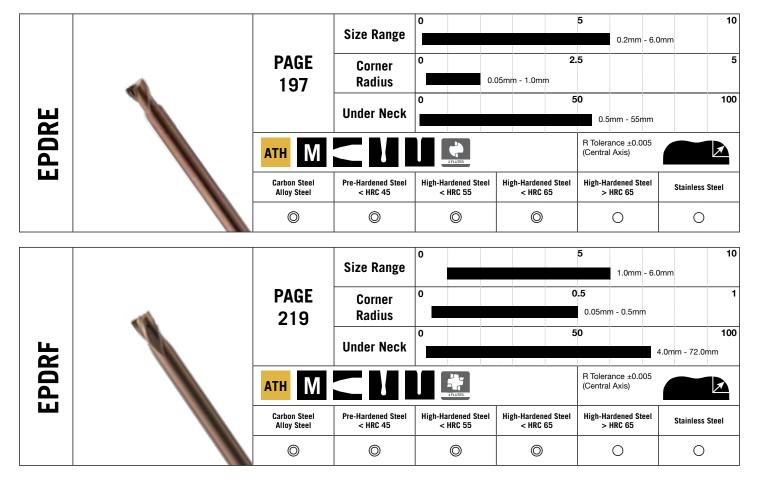




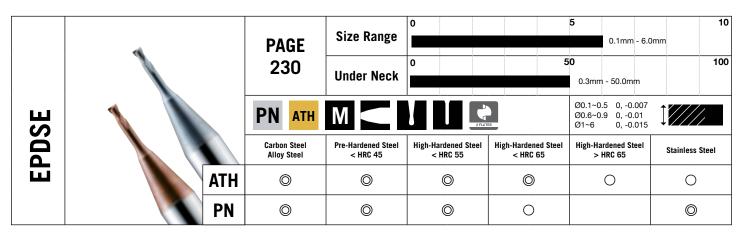
Recommended

#### **End Mill > Miniature > Carbide > Radius**





### **End Mill > Miniature > Carbide > Square**







E

Back Draft Effect Recommended





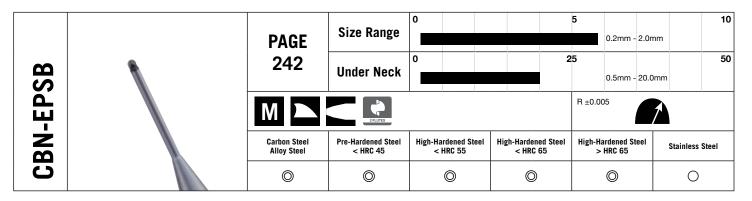
Combination Neck



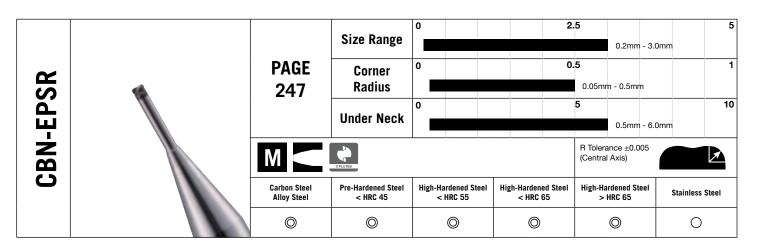
Long Under Neck (more than 5D

#### End Mill > Miniature > Carbide > CBN > Ball

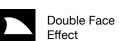




#### End Mill > Miniature > Carbide > CBN > Radius



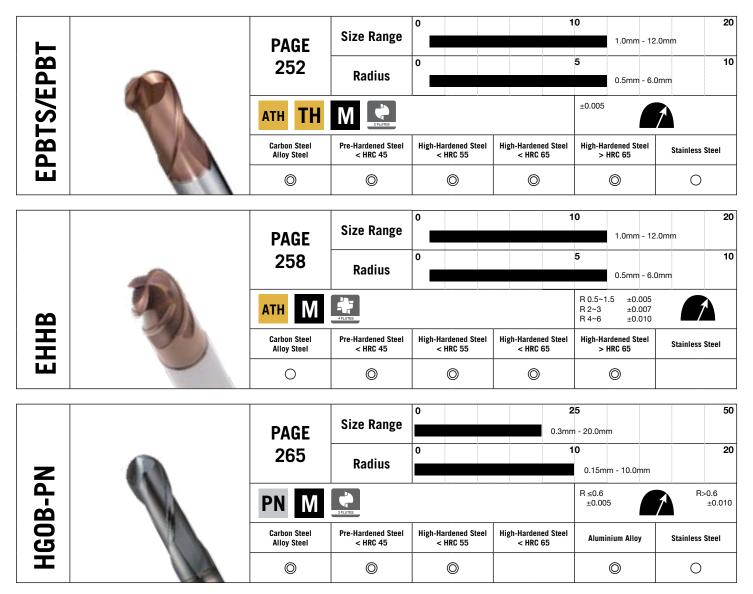


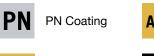


Recommended

#### End Mill > General > Ball









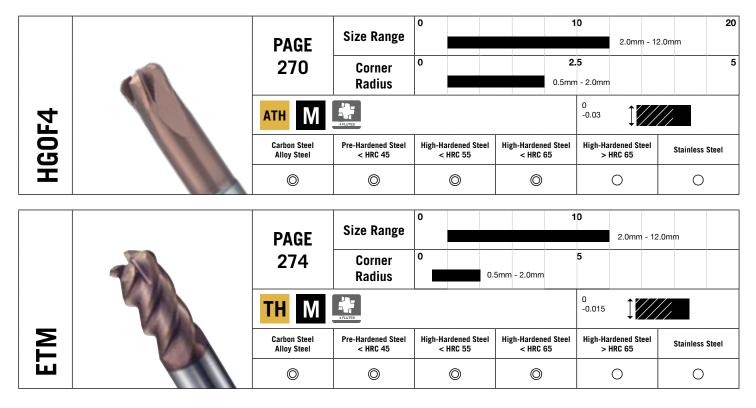
© Recommended



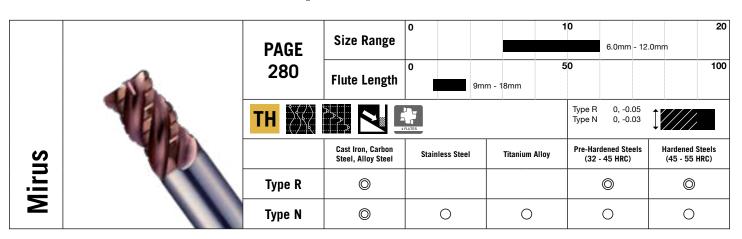
Metric Only

### **End Mill > General > Radius (High Feed)**





#### **End Mill > General > Square/Radius**





TH Coating



Metric Only



Chip Breaker Style & Unequal Phase



Recommended



ATH Coating



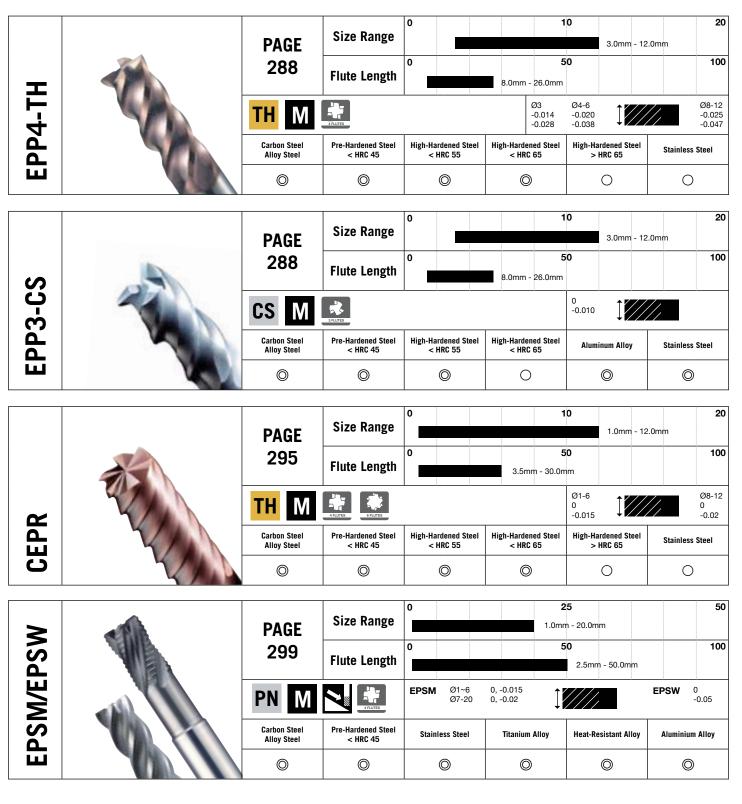
Waving Peripheral & Unequal Phase



Double Gash

### End Mill > General > Square/Radius





CS Coating

**TH Coating** 

PN Coating

Recommended

Double

Gash

Metric Only